



AutoCAD Level 2

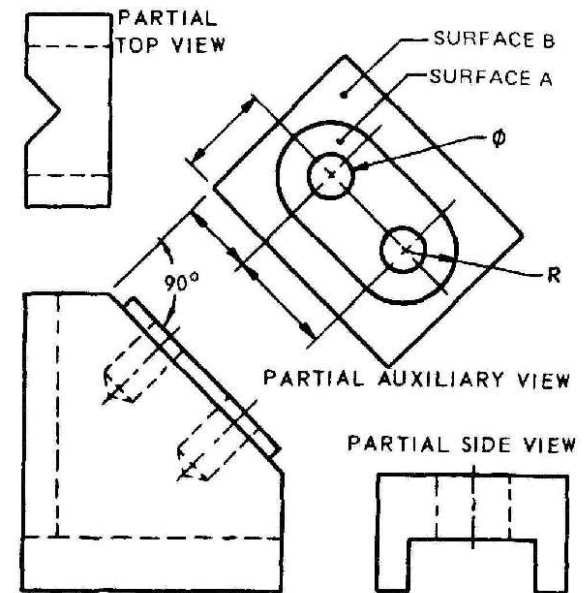
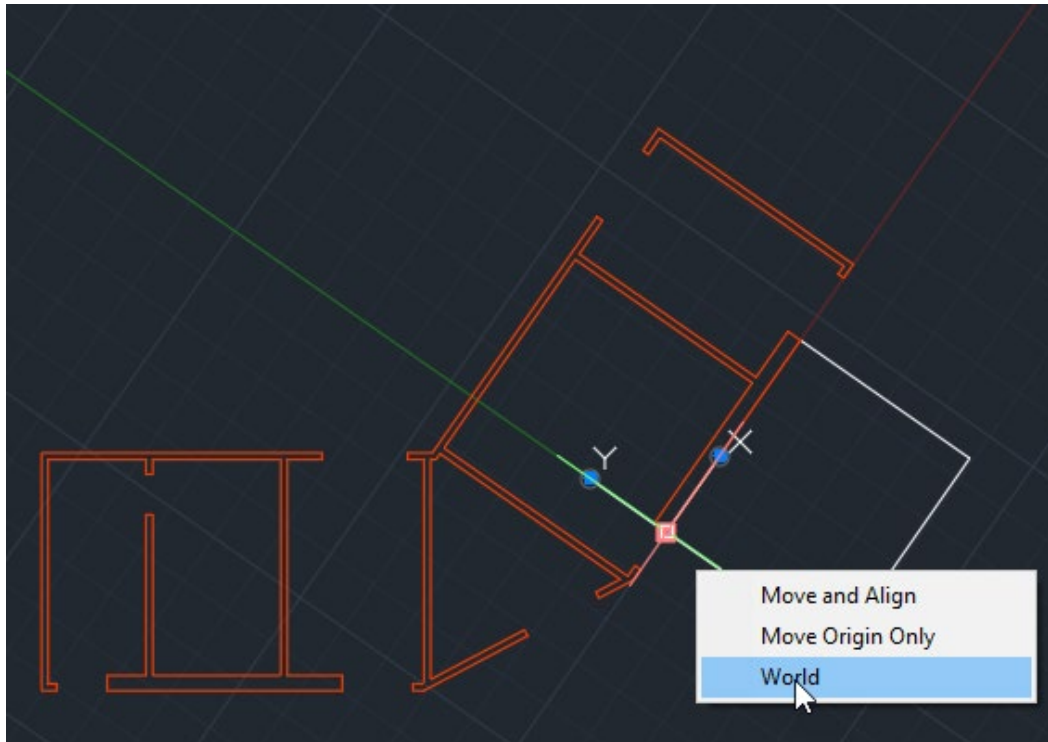
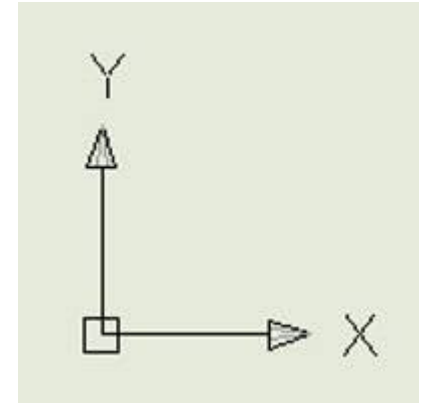
Session 08

AGENDA

- UNIVERSAL COORDINATE SYSTEM (UCS)

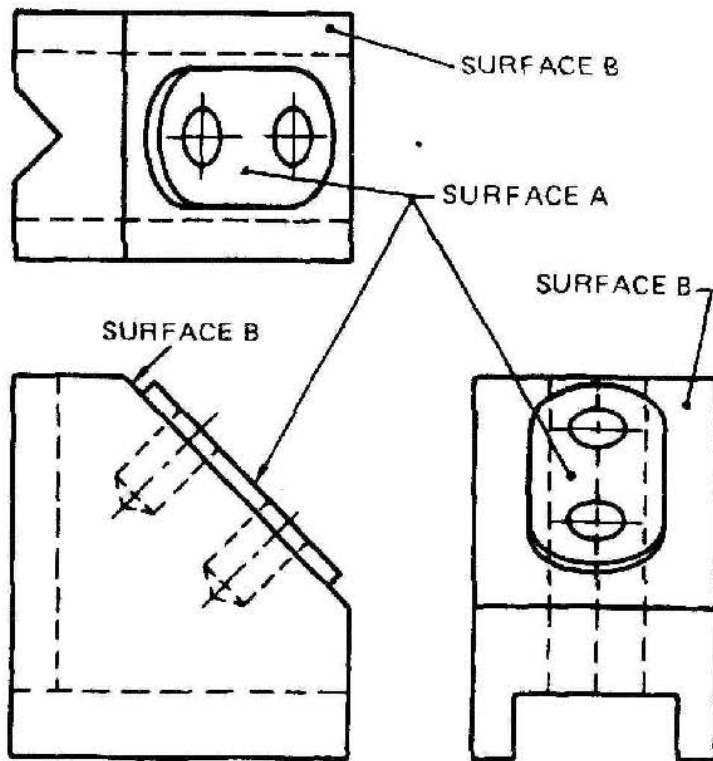
UNIVERSAL COORDINATE SYSTEM (UCS)

- The universal coordinate system establishes the location and orientation of your x and y axes.
- By rotating the UCS icon, one can control the direction of your axes.

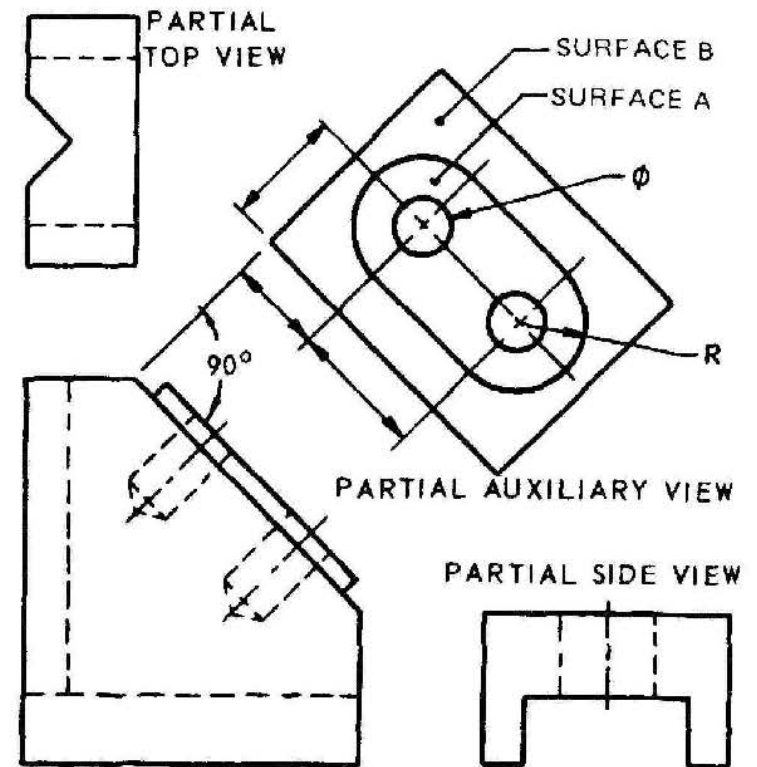


AUXILIARY VIEWS

- An auxiliary view is an orthographic view that is not a standard projection
- Auxiliary views allow principal faces of features that are not parallel to the standard planes of projection to appear true shape and size

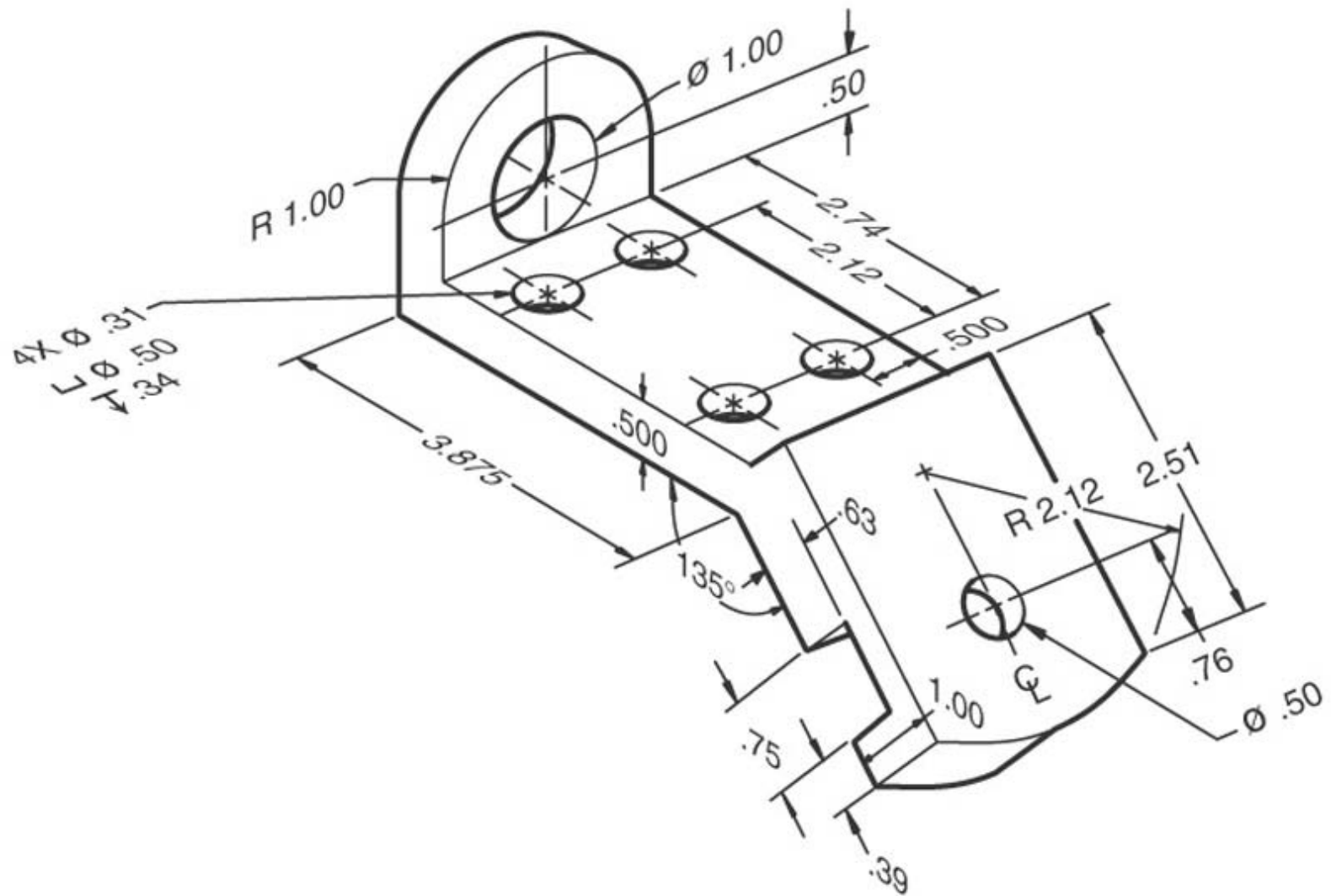


(A) REGULAR VIEWS DO NOT SHOW TRUE FEATURES OF SURFACES A AND B.



(B) AUXILIARY VIEW ADDED TO SHOW TRUE FEATURES OF SURFACES A AND B.

Exercise 14



Exercise 15

